

December 10, 2021



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Research Organization of Information and Systems

National Institute of Informatics

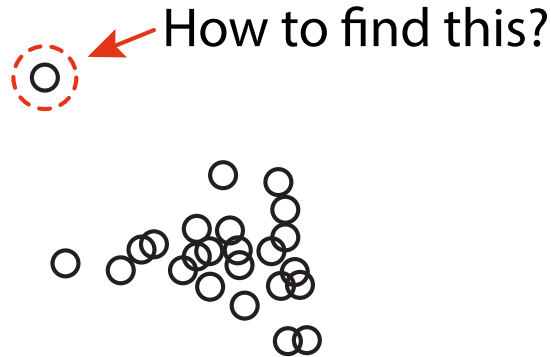
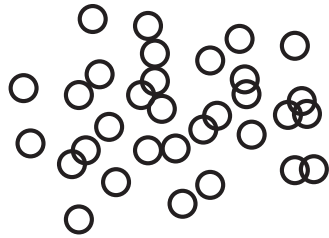
Outlier Detection

Data Mining 08 (データマイニング)

Mahito Sugiyama (杉山磨人)

Today's Outline

- Today's topic is **outlier detection**
 - studied in statistics, machine learning & data mining (unsupervised learning)
- **Problem:** How can we find outliers efficiently (from massive data)?



What is an Outlier (Anomaly) ?

- An outlier is “an observation which deviates so much from other observations as to arouse suspicions that it was generated by a different mechanism” (by Hawkins, 1980)
 - There is no fixed mathematical definition
- Outliers appear everywhere:
 - Intrusions in network traffic, credit card fraud, defective products in industry, medical diagnosis from X-ray images
- Outliers should be detected and removed
- Outliers can cause **fake results** in subsequent analysis

Distance-Based Outlier Detection

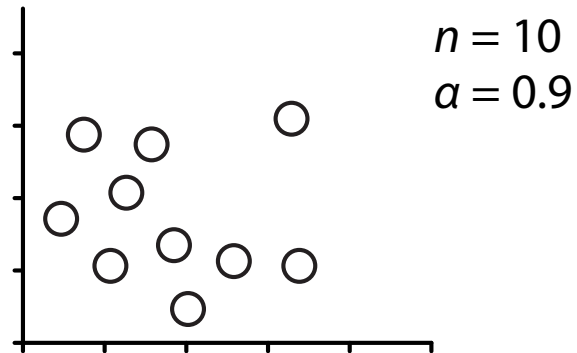
- The modern **distance-based** approach
 - A data point is an outlier, if its locality is sparsely populated
 - One of the most popular approaches in outlier detection
 - Distribution-free
 - Easily applicable for various types of data
- See the following for other traditional model-based approaches, e.g., statistical tests or changes of variances
 - Aggarwal, C. C., Outlier Analysis, Springer (2013)
 - Kriegel, H.-P., Kröger, P., Zimak, A., Outlier Detection Techniques, Tutorial at SIGKDD2010 [[Link](#)]
 - 井手剛, 入門 機械学習による異常検知, コロナ社, (2015)

The First Distance-Based Method

- Knorr and Ng were the first to formalize a distance-based outlier detection scheme
 - “Algorithms for mining distance-based outliers in large datasets”, VLDB 1998

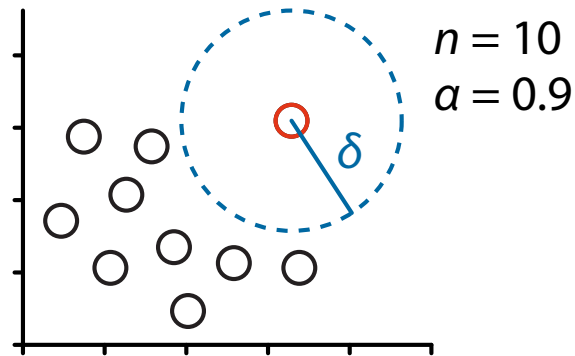
The First Distance-Based Method

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- Given a dataset X , an object $x \in X$ is a **DB(α, δ)-outlier** if
$$|\{x' \in X \mid d(x, x') > \delta\}| \geq \alpha n$$
- $n = |X|$ (number of objects)
- $\alpha, \delta \in \mathbb{R}$ ($0 \leq \alpha \leq 1$) are parameters



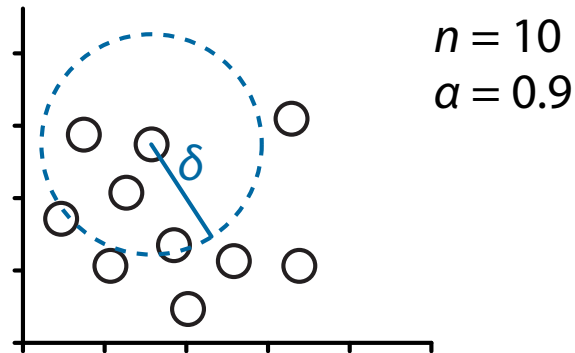
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From Classification to Ranking

- Two drawbacks of $DB(\alpha, \delta)$ -outliers
 - (i) Setting the distance threshold δ is difficult in practice
 - Setting α is not so difficult since it is always close to 1
 - (ii) The lack of a ranking of outliers
- Ramaswamy *et al.* proposed to measure the outlierness by the *kth-nearest neighbor (kth-NN) distance*
 - Ramaswamy, S., Rastogi, R., Shim, K., “Efficient algorithms for mining outliers from large data sets”, SIGMOD 2000

From Classification to Ranking

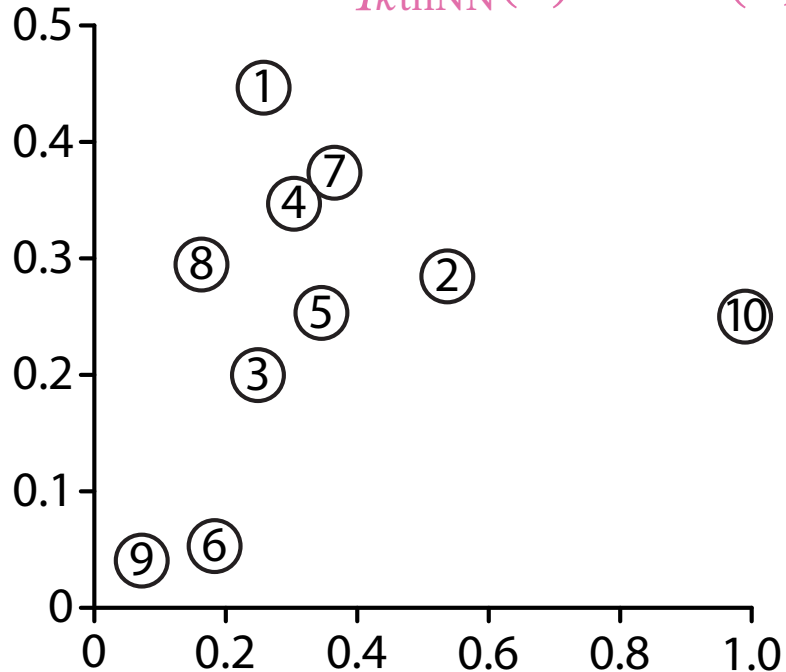
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 - Ramaswamy, S., Rastogi, R., Shim, K., “Efficient algorithms for mining outliers from large data sets”, SIGMOD 2000
- ***From this study, the task of DB outlier detection becomes a ranking problem*** (without binary classification)

The k th-Nearest Neighbor Distance

- The k th-NN score $q_{k\text{thNN}}(x) := d^k(x; X)$
 - $d^k(x; X)$ is the distance between x and its k th-NN in X

The k th-Nearest Neighbor Distance

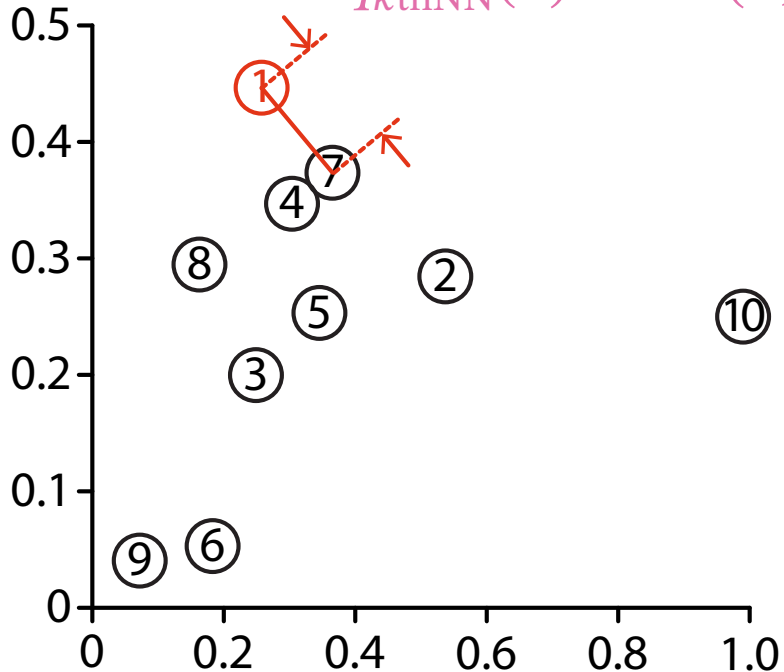
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id	score

The k th-Nearest Neighbor Distance

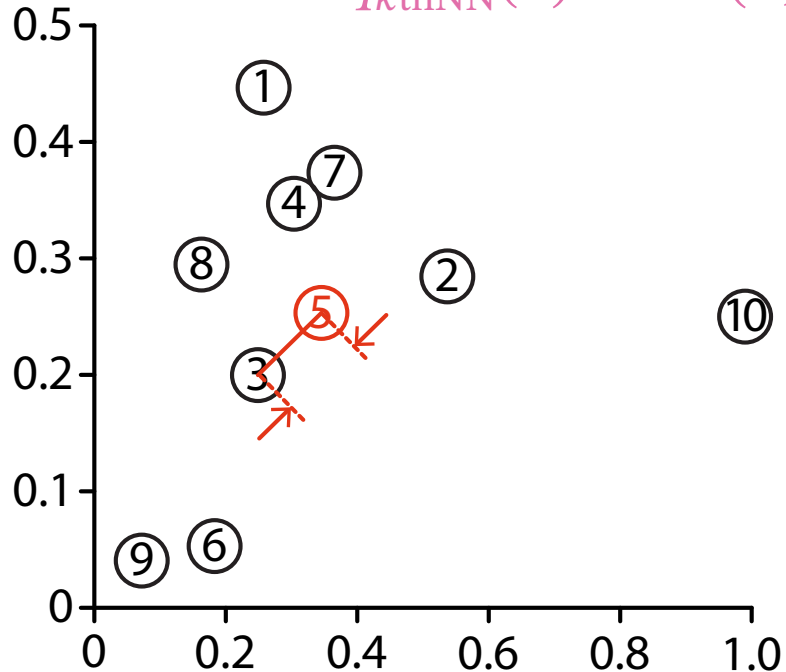
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id	score
1	0.109

The k th-Nearest Neighbor Distance

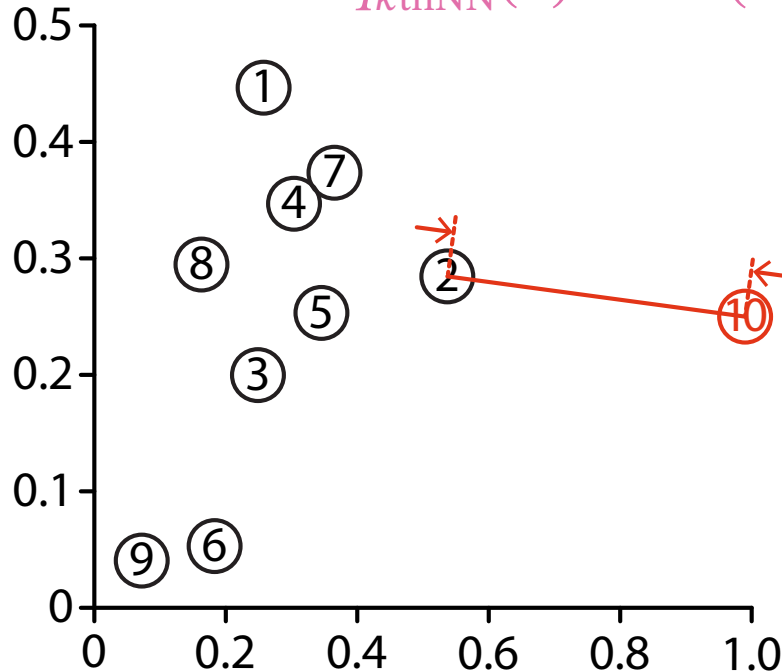
- The k th-NN score $q_{k\text{thNN}}(x) := d^k(x; X)$



id	score
1	0.109
5	0.103

The k th-Nearest Neighbor Distance

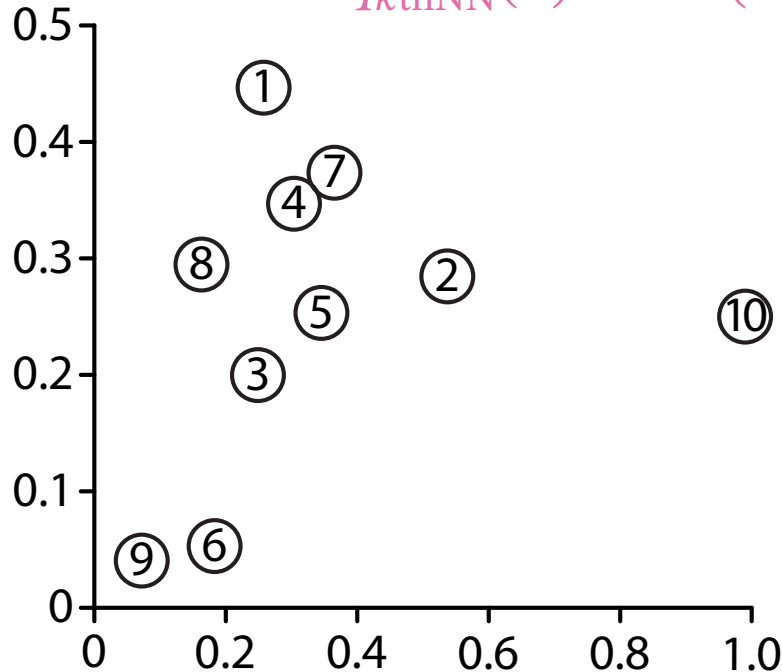
- The k th-NN score $q_{k\text{thNN}}(x) := d^k(x; X)$



id	score
10	0.454
1	0.109
5	0.103

The k th-Nearest Neighbor Distance

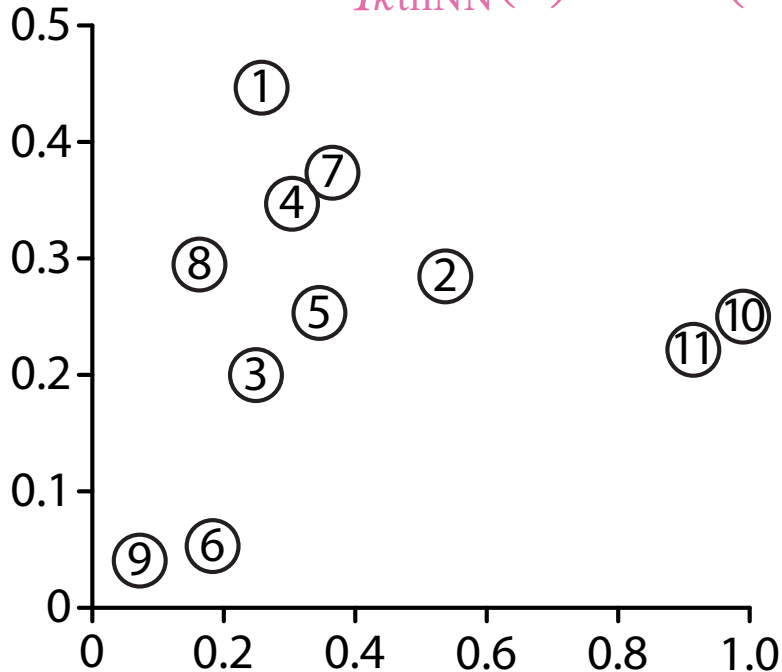
- The k th-NN score $q_{k\text{thNN}}(x) := d^k(x; X)$



id	score
10	0.454
2	0.193
8	0.128
6	0.112
9	0.112
3	0.110
1	0.109
5	0.103
4	0.067
7	0.067

The k th-Nearest Neighbor Distance

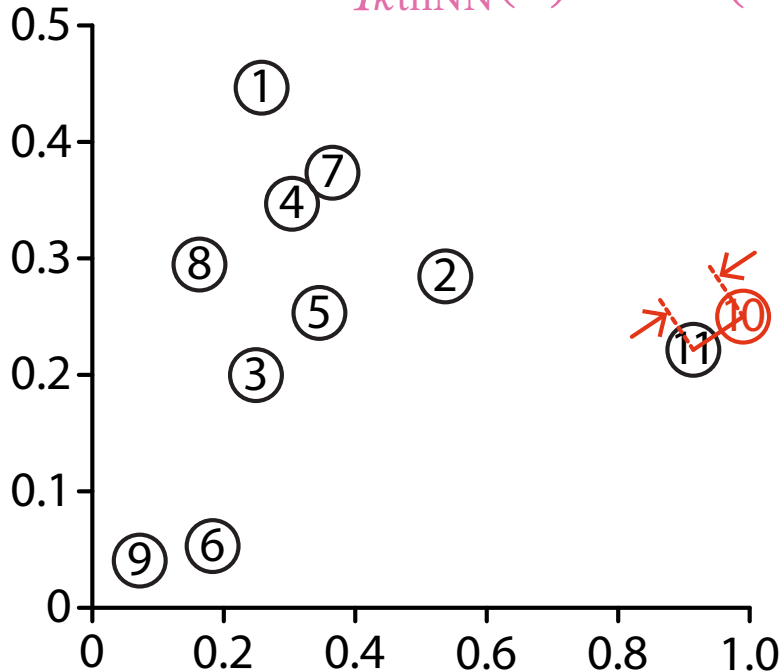
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10	0.454
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The k th-Nearest Neighbor Distance

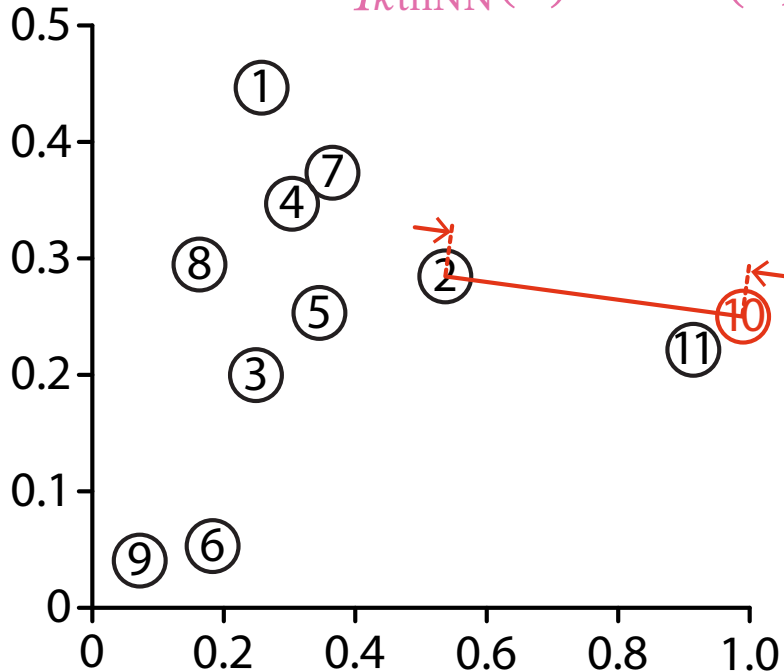
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id	score
2	0.193
8	0.128
6	0.112
9	0.112
3	0.110
1	0.109
5	0.103
4	0.067
7	0.067
10	0.028
11	0.028

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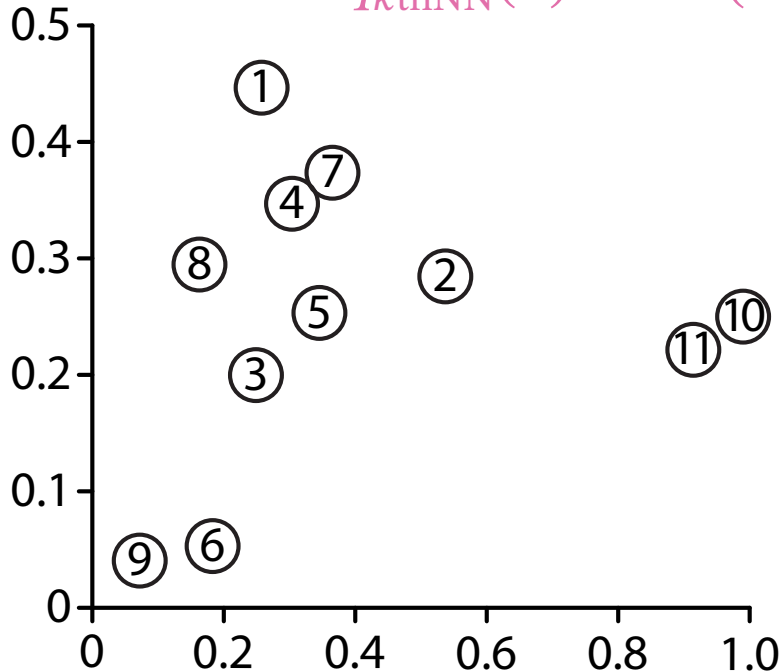
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4	0.067
7	0.067
10	0.028
11	0.028

The k th-Nearest Neighbor Distance

- The k th-NN score $q_{k\text{thNN}}(x) := d^k(x; X)$



id	score
10	0.454
11	0.436
9	0.238
2	0.194
6	0.161
8	0.150
1	0.130
3	0.128
7	0.122
5	0.110
4	0.103

Connection with $DB(\alpha, \delta)$ -Outliers

- The k th-NN score $q_{k\text{thNN}}(x) := d^k(x; X)$
 - $d^k(x; X)$ is the distance between x and its k th-NN in X
- Let $\alpha = (n - k)/n$
- For any threshold δ ,
the set of $DB(\alpha, \delta)$ -outliers = $\{x \in X \mid q_{k\text{thNN}}(x) \geq \delta\}$

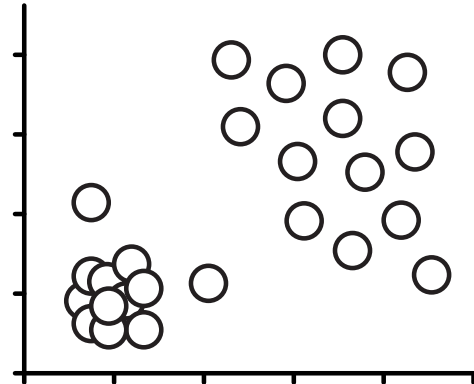
Two Drawbacks of the k th-NN Approach

1. Scalability; $O(n^2)$

- **Solution:** **Partial computation** of the pairwise distances to compute scores only for the top- t outliers
 - o ORCA [Bay & Schwabacher, KDD 2003], iORCA [Bhaduri et al., KDD 2011]

2. Detection ability

- **Solution:** Introduce other definitions of the outlierness
 - o **Density**-based (LOF) [Breunig et al. KDD 2000]
 - o **Angle**-based (ABOD) [Kriegel et al. KDD 2008]



Partial Computation for Efficiency

- The key technique in retrieving top- t outliers:
Approximate Nearest Neighbor Search (ANNS) principle
 - During computing $q_{k\text{thNN}}(x)$ within a `for` loop:
 $q_{k\text{thNN}}(x) = \infty$ ($k = 1$ for simplicity)
`for each` $x' \in X \setminus \{x\}$
`if` $d(x, x') < q_{k\text{thNN}}(x)$ `then` $q_{k\text{thNN}}(x) = d(x, x')$
the current value $q_{k\text{thNN}}(x)$ is monotonically decreasing
- In the `for` loop, if $q_{k\text{thNN}}(x)$ becomes smaller than the t -th largest score so far, x never becomes an outlier
 - The `for` loop can be terminated earlier

Further Pruning with Indexing

- iORCA employed an indexing technique
 - Bhaduri, K., Matthews, B.L., Giannella, C.R., “Algorithms for speeding up distance-based outlier detection”, SIGKDD 2011
- Select a point $r \in X$ randomly (reference point)
- Re-order the dataset X with increasing distance from r
- **If $d(x, r) + q_{k\text{thNN}}(r) < c$, x never be an outlier**
 - c is the cutoff, the t -th largest score so far
- Drawback: the efficiency strongly depends on m

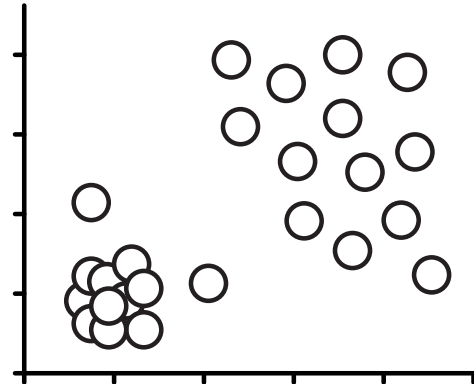
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LOF (Local Outlier Factor) (1/2)

- $N^k(x)$: the set of k NNs of x
- **Reachability distance** $Rd(x; x') = \max \{d^k(x', X), d(x, x')\}$

LOF (Local Outlier Factor) (2/2)

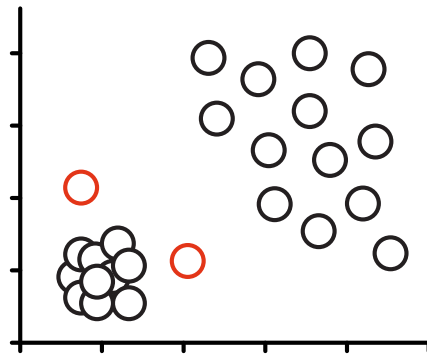
- Local reachability density is

$$\Delta(x) := \left(\frac{1}{|N^k(x)|} \sum_{x' \in N^k(x)} \text{Rd}(x; x') \right)^{-1}$$

- The LOF of x is defined as

$$\text{LOF}(x) := \frac{(1/|N^k(x)|) \sum_{y \in N^k(x)} \Delta(y)}{\Delta(x)}$$

- The ratio of the local reachability density of x and the average of the local reachability densities of its k NNs

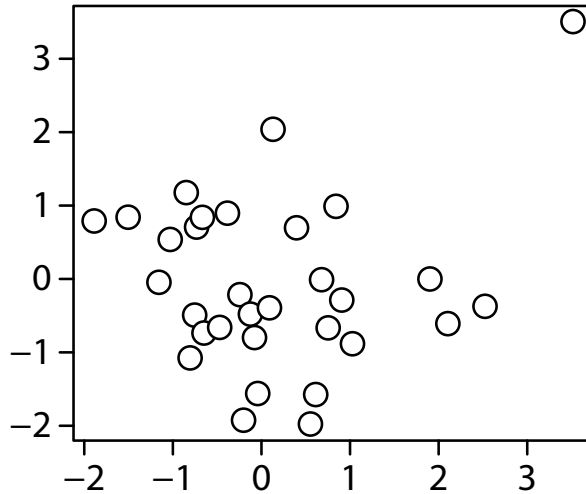


LOF is Popular

- LOF is one of the most popular outlier detection methods
 - Easy to use (only one parameter k)
 - Higher detection ability than k th-NN
- The main drawback: **scalability**
 - $O(n^2)$ is needed for neighbor search
 - Same as k th-NN

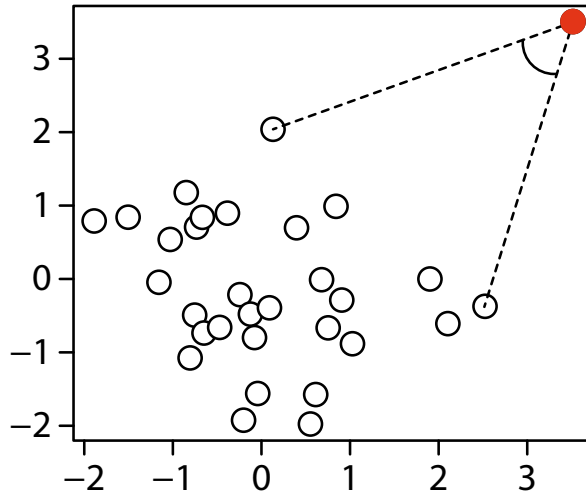
ABOD (Angle-Based Outlier Detection)

- If x is an outlier, the **variance of angles** between pairs of the remaining objects becomes small



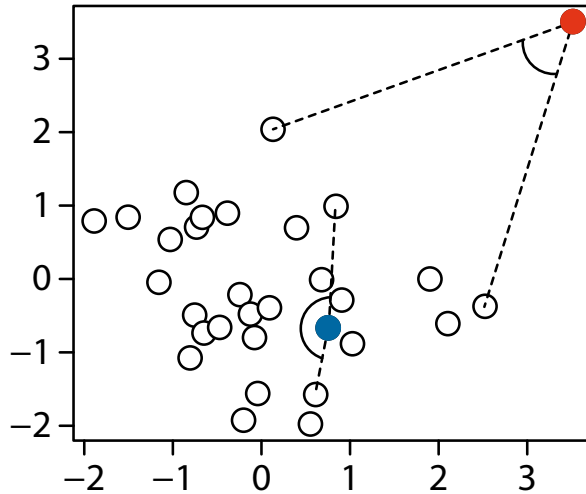
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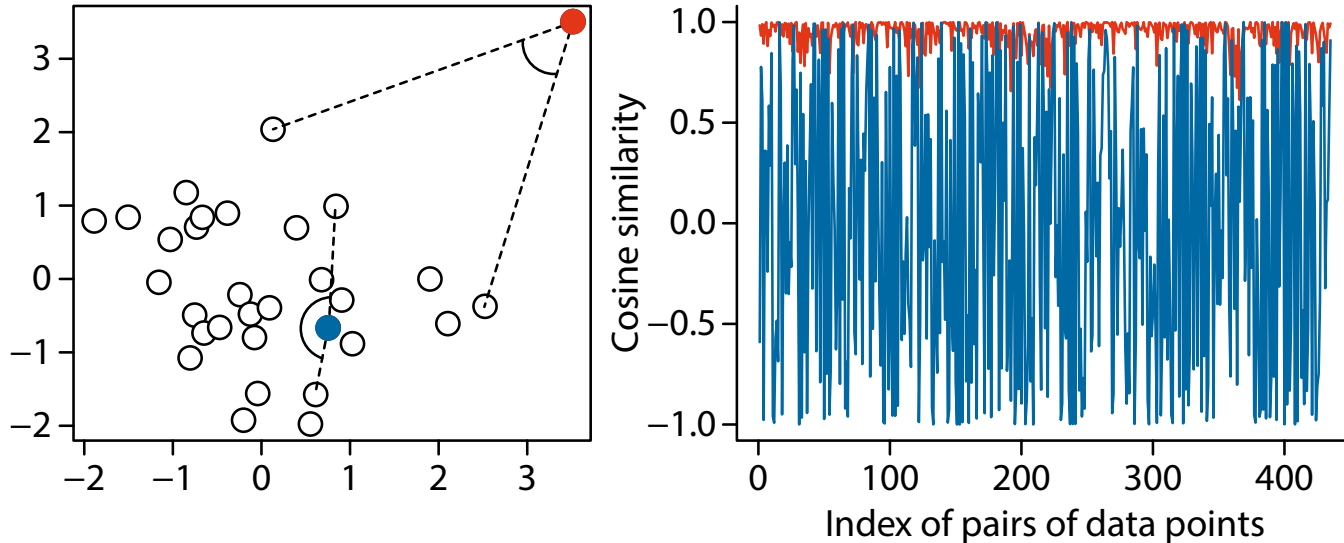
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Definition of ABOD

- If x is an outlier, the **variance of angles** between pairs of the remaining objects becomes small
- The score $ABOF(x) := \text{Var}_{y,z \in X} s(y - x, z - x)$
 - $s(x, y)$ is the **similarity** between vectors x and y , e.g. the cosine similarity
 - $s(z - x, y - x)$ correlates with the **angle** of y and z w.r.t. the coordinate origin x
- Pros: Parameter-free
- Cons: High computational cost $O(n^3)$

Speeding Up ABOD

- Pham and Pagh proposed a fast approximation algorithm **FastVOA**
 - Pham, N., Pagh, R., “A near-linear time approximation algorithm for angle-based outlier detection in high-dimensional data”, SIGKDD 2012
 - It estimates the first and the second moment of the variance $\text{Var}_{y,z \in X} s(y - x, z - x)$ independently using **random projections** and **AMS sketches**
- Pros: near-linear complexity: $O(\ln(m + \log n + c_1 c_2))$
 - l : the number of hyperplanes for random projections
 - c_1, c_2 : the number of repetitions for AMS sketches
- Cons: Many parameters

Other Interesting Approaches

- **iForest** (isolation forest)
 - Liu, F.T. and Ting, K.M. and Zhou, Z.H., "Isolation forest", ICDM 2008
 - A random forest-like method with recursive partitioning of datasets
 - An outlier tends to be easily partitioned
- **One-class SVM**
 - Schölkopf, B. et al., "Estimating the support of a high-dimensional distribution", Neural computation (2001)
 - This classifies objects into inliers and outliers by introducing a hyperplane between them
 - This can be used as a ranking method by considering the signed distance to the separating hyperplane

iForest (Isolation Forest)

- Given X , we construct an *iTree*:
 - (i) X is partitioned into X_L and X_R such that:
$$X_L = \{x \in X \mid x_q < v\}, X_R = X \setminus X_L,$$
where v and q are randomly chosen
 - (ii) Recursively apply to each set until it becomes a singleton
 - Can be combined with sampling
- The outlierness score $iTree(x)$ is defined as $2^{-\overline{h(x)}/c(\mu)}$
 - $h(x)$ is the number of edges from the root to the leaf of x
 - $\overline{h(x)}$ is the average of $h(x)$ on t *iTrees*
 - $c(\mu) := 2H(\mu - 1) - 2(\mu - 1)/n$ (H is the harmonic number)

One-class SVM

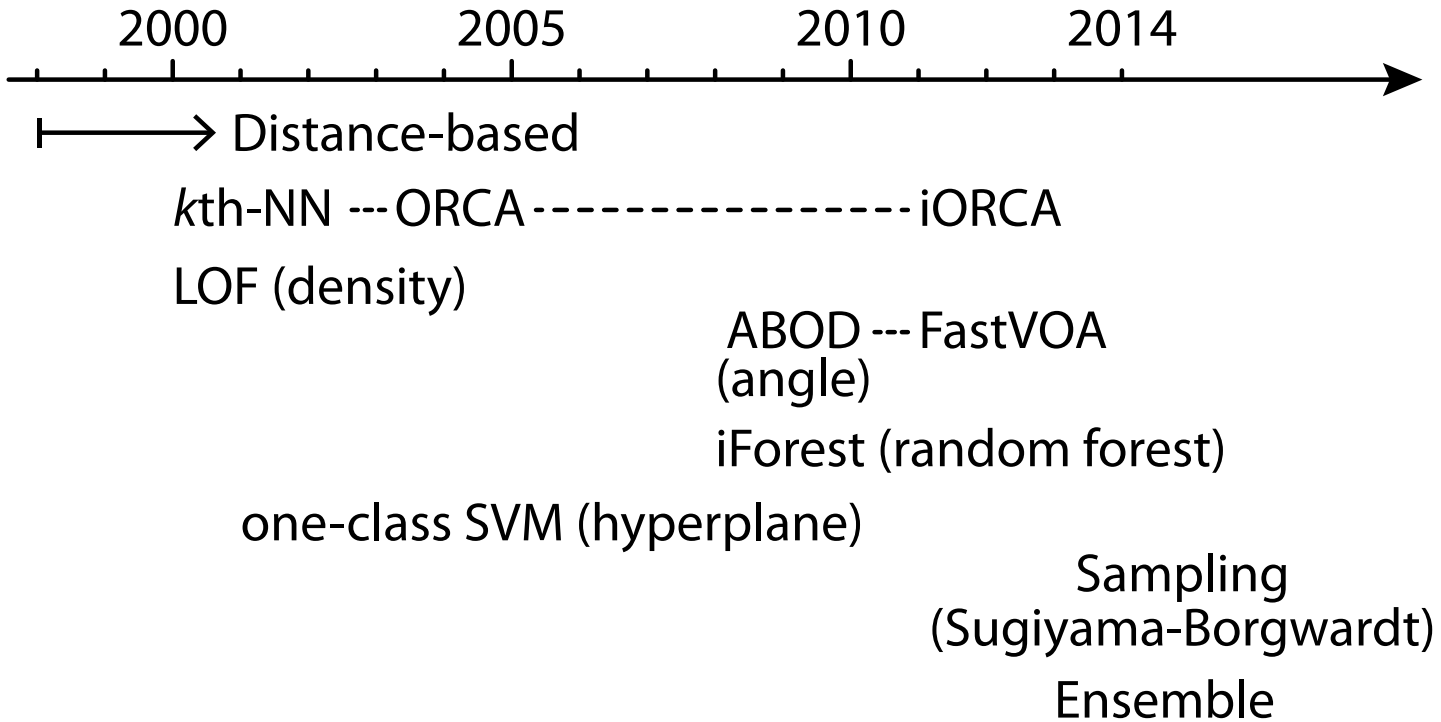
- A technique via hyperplanes by Schölkopf *et al.*
- The score of a vector \mathbf{x} is $\rho - (w \cdot \Phi(\mathbf{x}))$
 - Φ : a feature map
 - w and ρ are the solution of the following quadratic program:

$$\min_{w \in F, \xi \in \mathbb{R}^n, \rho \in \mathbb{R}} \frac{1}{2} \|w\|^2 + \frac{1}{\nu n} \sum_{i=1}^n \xi_i - \rho$$

subject to $(w \cdot \Phi(x_i)) \geq \rho - \xi_i, \xi_i \geq 0$

- The term $w \cdot \Phi(\mathbf{x})$ can be replaced with $\sum_{i=1}^n \alpha_i k(\mathbf{x}_i, \mathbf{x})$ using a kernel function k

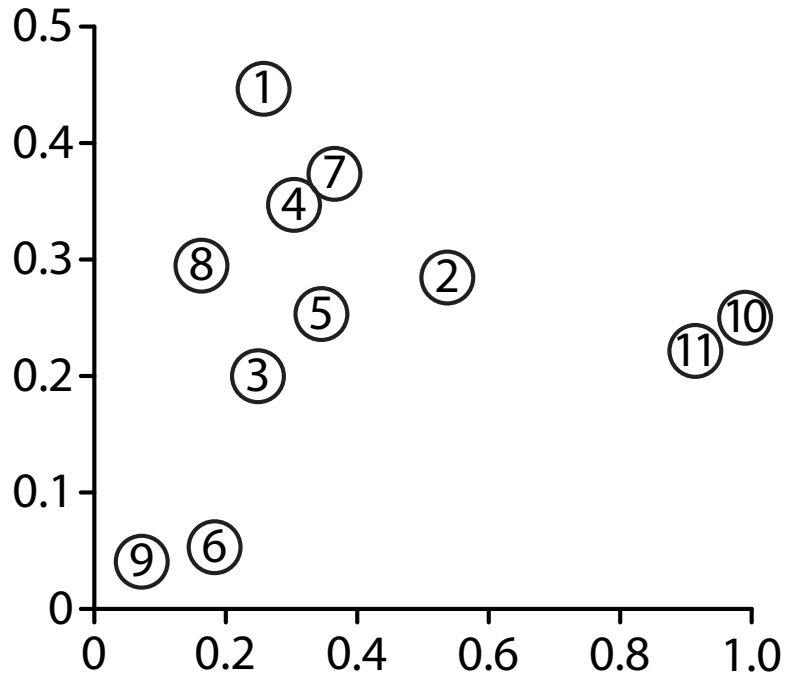
Timeline



Outlier Detection via Sampling

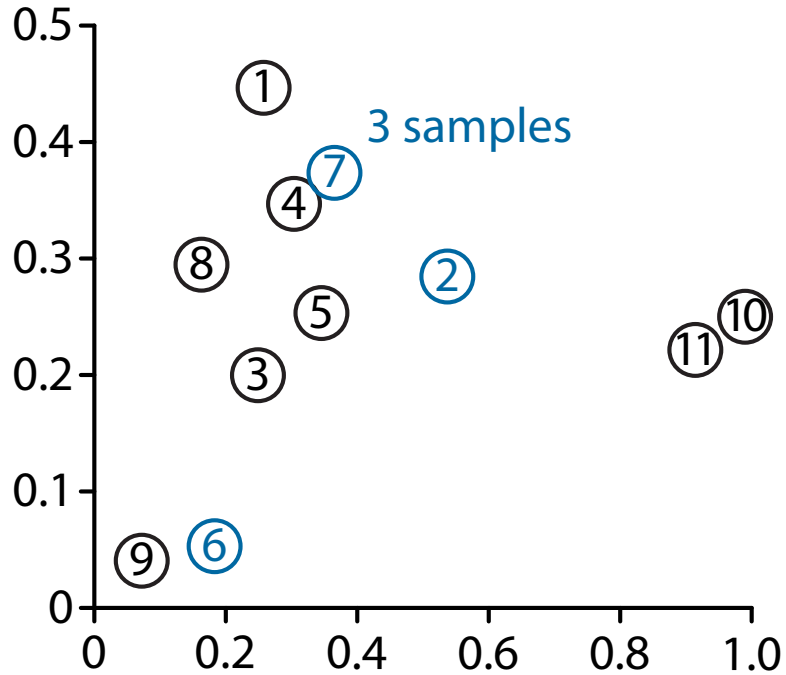
- (Sub-)Sampling was largely ignored in outlier detection
 - Finding outliers from samples seems hopeless
- Use samples as a reference set
 - Sugiyama, M., Borgwardt, K.M., “Rapid Distance-Based Outlier Detection via Sampling”, NIPS 2013
 - **Sample size is surprisingly small**, which is sometimes 0.0001% of the total number of data points
 - **Accuracy is competitive** with state-of-the-art methods
- Ensemble methods are recently emerging
 - Aggarwal, C.C., Outlier Ensembles: An Introduction, Springer (2017)

Sampling Method



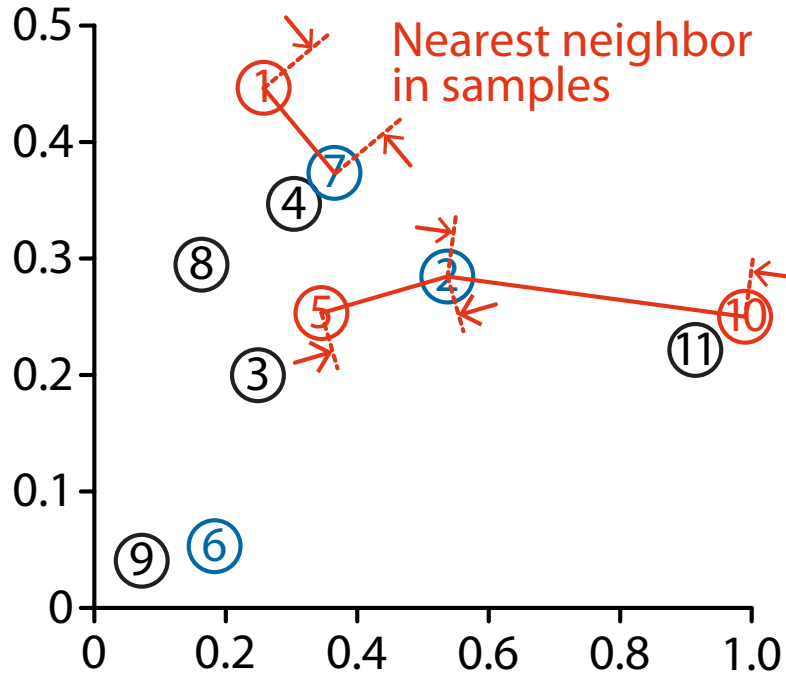
id	score
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Sampling Method



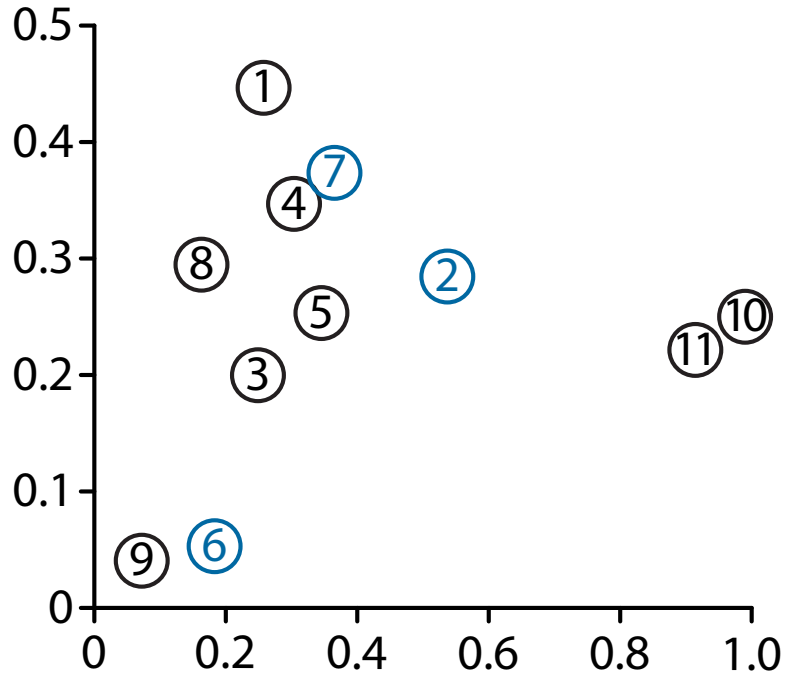
id	score
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Sampling Method



id	score
10	0.454
1	0.130
5	0.122

Sampling Method



id	score
10	0.454
11	0.436
6	0.369
8	0.217
2	0.193
7	0.193
3	0.161
1	0.130
5	0.122
9	0.112
4	0.067

Definition

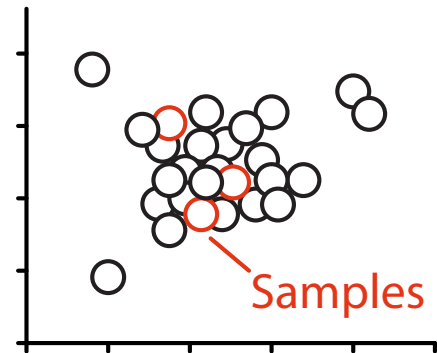
- Given a dataset X (n data points, m dimensions)
- Randomly and independently sample a subset $S(X) \subset X$
- Define the score $q_{Sp}(x)$ for each object $x \in X$ as

$$q_{Sp}(x) := \min_{x' \in S(X)} d(x, x')$$

- Input parameter: the number of samples $s = |S(X)|$
- The time complexity is $O(nms)$ and the space complexity is $O(ms)$

Intuition

- Outliers should be significantly different from **almost all** inliers
 - A sample set includes only inliers with high probability
 - Outliers get high scores
- For each inlier, **at least** one similar data point is included in the sample set with high probability
- This scheme is expected to work with small sample sizes
 - If we pick up too many samples, some rare points, similar to an outlier, slip into the sample set



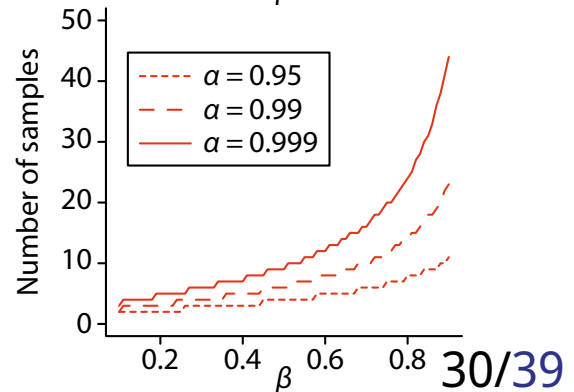
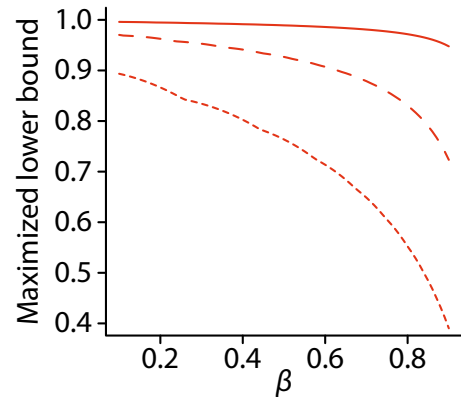
Notations

- $X(\alpha; \delta)$: the set of Knorr and Ng's DB(α, δ)-outliers
- $x \in X(\alpha; \delta)$ if $|\{x' \in X \mid d(x, x') > \delta\}| \geq \alpha n$
 - $\bar{X}(\alpha; \delta) = X \setminus X(\alpha; \delta)$: the set of inliers
 - α is expected to close to 1, meaning that an outlier is distant from almost all points
- Define β ($0 \leq \beta \leq \alpha$) as the minimum value s.t.
$$\forall x \in \bar{X}(\alpha; \delta), |\{x' \in X \mid d(x, x') > \delta\}| \leq \beta n$$

Theoretical Results

- For $x \in X(\alpha; \delta)$ and $x' \in \bar{X}(\alpha; \delta)$,
$$\Pr(q_{Sp}(x) > q_{Sp}(x')) \geq \alpha^s(1 - \beta^s)$$

(s is the number of samples)
 - This lower bound tends to be high in a typical setting (α is large, β is moderate)
- This bound is maximized at
$$s = \log_{\beta} \frac{\log \alpha}{\log \alpha + \log \beta}$$
 - This value tends to be small



Evaluation criteria

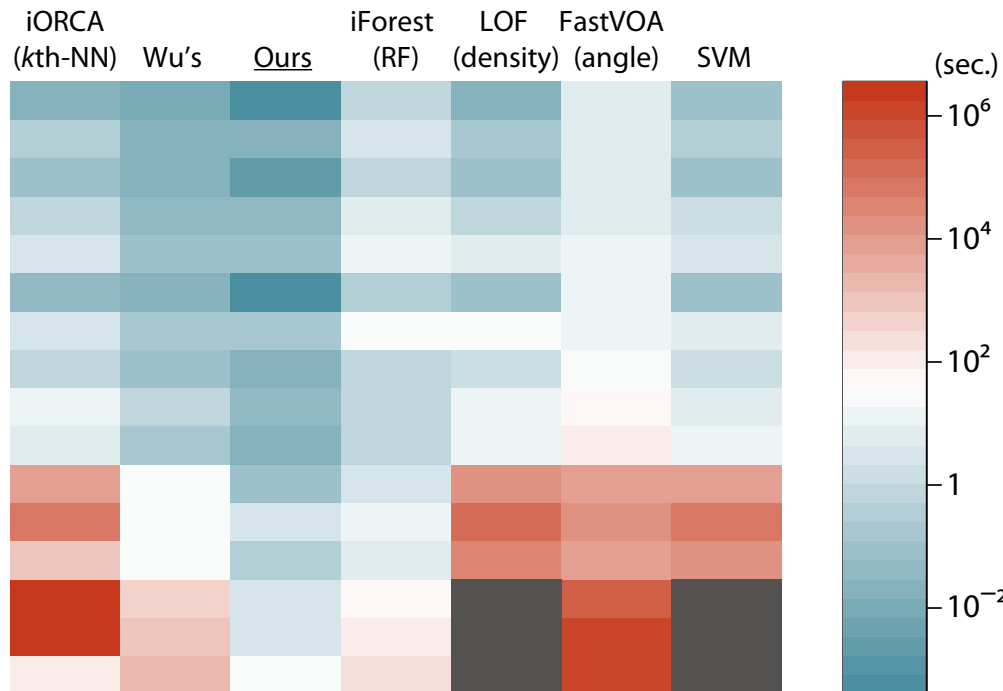
- Precision v.s. Recall (Sensitivity)
 - Recall = $TP / (TP + FN)$
 - Precision = $TP / (TP + FP)$
- Effectiveness is usually measured by **AUPRC** (area under the precision-recall curve)
 - Equivalent to the **average precision** over all possible cut-offs on the ranking of outlieriness
- cf. ROC curve: False Positive Rate (FPR) v.s. Sensitivity
 - $FPR = FP / (FP + TN) = 1 - \text{Specificity}$
 - Sensitivity = $TP / (TP + FN)$

Relationship

	Ground truth		
	Condition Positive	Condition Negative	
Test Outcome Positive	True Positive	False Positive (Type I Error)	Precision $TP / (TP + FP)$
Test Outcome Negative	False Negative (Type II Error)	True Negative	
	Sensitivity (Recall) $TP / (TP + FN)$	Specificity $TN / (FP + TN) = 1 - FPR$ False Positive Rate (FPR) $FP / (FP + TN)$	

Results (Runtime)

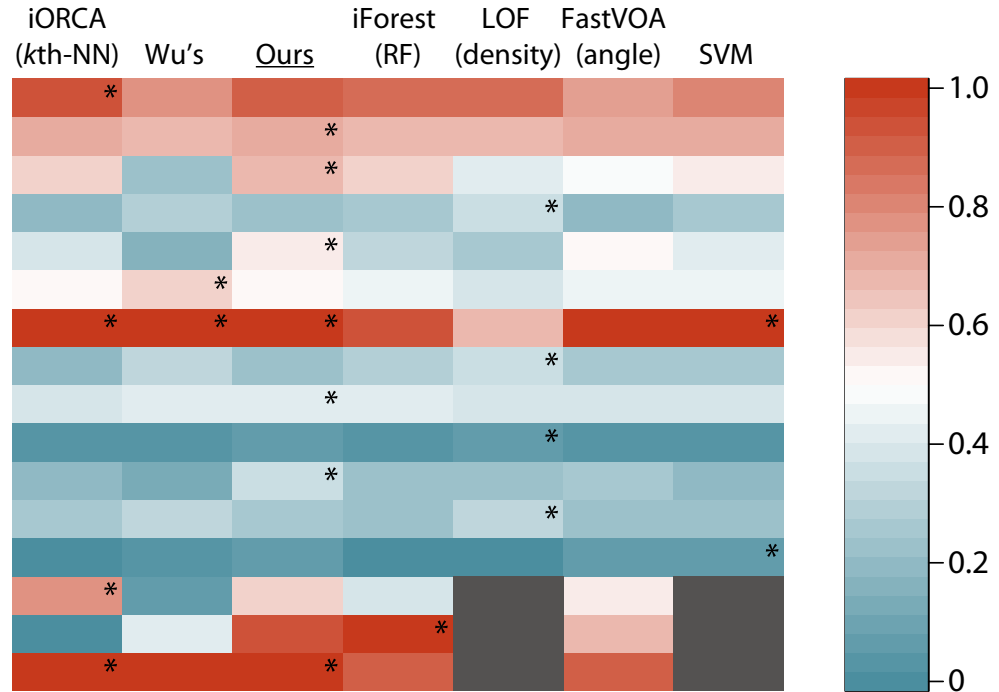
	# of objects	# of outliers	# of dims
Ionosphere	351	126	34
Arrhythmia	452	207	274
Wdbc	569	212	30
Mfeat	600	200	649
Isolet	960	240	617
Pima	768	268	8
Gaussian*	1000	30	1000
Optdigits	1688	554	64
Spambase	4601	1813	57
Statlog	6435	626	36
Skin	245057	50859	3
Pamap2	373161	125953	51
Covtype	286048	2747	10
Kdd1999	4898431	703067	6
Record	5734488	20887	7
Gaussian*	10000000	30	20



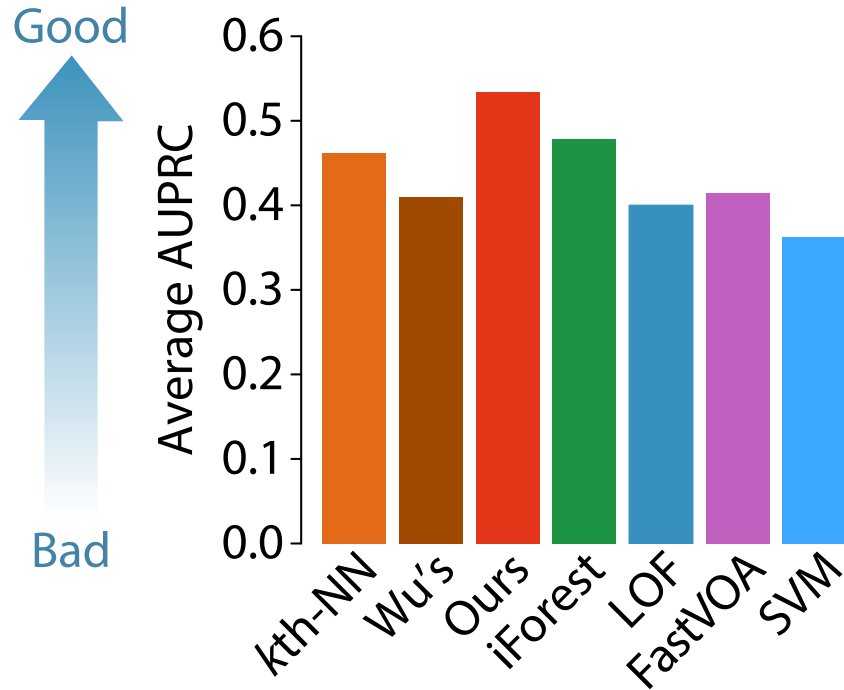
> 2 months

Results (Accuracy)

	# of objects	# of outliers	# of dims
Ionosphere	351	126	34
Arrhythmia	452	207	274
Wdbc	569	212	30
Mfeat	600	200	649
Isolet	960	240	617
Pima	768	268	8
Gaussian*	1000	30	1000
Optdigits	1688	554	64
Spambase	4601	1813	57
Statlog	6435	626	36
Skin	245057	50859	3
Pamap2	373161	125953	51
Covtype	286048	2747	10
Kdd1999	4898431	703067	6
Record	5734488	20887	7
Gaussian*	10000000	30	20



Average of AUPRC over all datasets

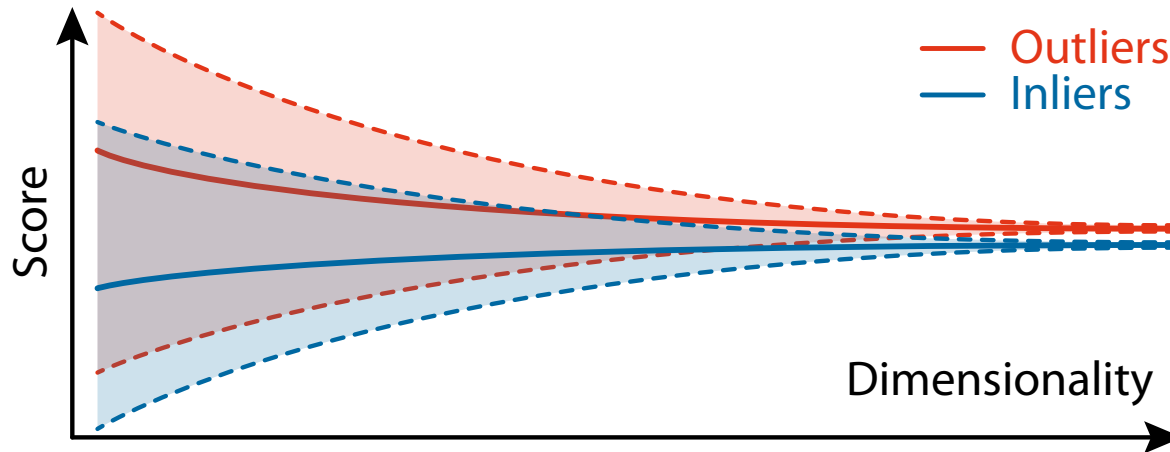


How about High-dimensional Data ?

- So-called “the curse of dimensionality”
- There is an interesting paper that studies outlier detection in high-dimensional data
 - Zimek, A., Schubert, E., Kriegel, H.-P., “A survey on unsupervised outlier detection in high-dimensional numerical data”, Statistical Analysis and Data Mining (2012)

Fact about High-Dimensional Data

- High-dimensionality is **not** always the problem
 - If all attributes are relevant, detecting outliers becomes easier and easier as attributes (dimensions) increases
 - Of course, it is not the case if irrelevant attributes exist



When Data Is Supervised

- First choice: Optimize parameters by cross validation
 - Sample size in Sugiyama-Borgwardt method
 - Determine the threshold for outliers from rankings
- Classification methods can be used, but it is generally difficult as positive and negative data are unbalanced

Summary

- k th-NN method is the standard
- If there are different density regions, LOF is recommended
- The most advanced (yet simple) method is the sampling-based method
 - **Sampling** is a powerful tool in outlier detection